

## Course Syllabus

### 1. General Information:

Alpha-numeric codification: **INGE 3016**

Course Title: **Algorithms and Computer Programming**

Number of credits: **3**

Contact Period: **3 hour lectures per week**

### 2. Course Description:

#### English:

Development of algorithms and their implementation in a structured high level language. Programming techniques applied to the solution of engineering and mathematical problems.

#### Spanish:

Desarrollo de algoritmos y su implantación utilizando un lenguaje estructurado de alto nivel. Técnicas de programación aplicadas a la solución de problemas de ingeniería y de matemáticas.

### 3. Pre/Co-requisites and other requirements:

MATE 3005 or MATE 3143 or MATE 3172 or MATE 3174

### 4. Course Objectives:

After successful completion of the course the student would be able to apply acquired computer programming skills to the solution of problems, specially engineering related problems. More specifically, the student would be able to:

- Construct an algorithm for the solution of problems by means of program design tools, e.g., top-down design, flowcharts, pseudocode.
- Analyze and/or debug the programming and logic of a given piece of flowchart, pseudocode or code through desktop checking and debugging tools.
- Develop clear, robust and efficient code using conditional statements.
- Develop clear, robust and efficient code using loop statements.
- Construct codes by means of basic data structures, e.g., codes that involve creation and manipulation of arrays.
- Design a solution to a complex problem through division into simpler problems and implement it using modular design, e.g. library functions, user-defined functions, modules, and/or subroutines.

### 5. Instructional Strategies:

conference discussion computation laboratory

seminar with formal presentation seminar without formal presentation workshop

art workshop practice trip thesis special problems tutoring

research other, please specify:

### 6. Minimum or Required Resources Available:

N/A

## 7. Course time frame and thematic outline

<b>Outline</b>	<b>Contact Hours</b>
<b>Introduction to Computer Systems</b>	<b>5</b>
a. Basic Components & Definitions	
b. Binary Numeric System	
c. Internal Representation of Information	
<b>Problem Analysis and Design of Algorithms</b>	<b>7</b>
a. Problem Analysis and Specification	
b. Algorithms	
1. Flowcharts	
2. Pseudocodes	
c. Structured Algorithms	
1. Sequential Structure	
2. Selection Structure	
3. Repetition Structure	
i. Counter, Accumulator, and Flag Variables	
<b>First Test</b>	<b>1</b>
<b>Fundamentals of a High Level Language</b>	<b>5</b>
a. General Characteristics	
b. Constants and Variables	
c. Types of Data	
d. Arithmetic Expressions	
e. Logical Expressions	
f. Assignment Statement	
<b>Input/output Alternatives</b>	<b>5</b>
a. Interactive programming	
b. Batch processing	
c. Files Processing	
<b>Control Structures</b>	<b>10</b>
a. Selection Structures	
<b>Second Test</b>	<b>1</b>
b. Repetition Structures and Iteration Techniques	
<b>Modular Programming</b>	<b>5</b>
a. Definition and Importance	
b. Subprograms	
<b>Third Test</b>	<b>1</b>
<b>Arrays and Records</b>	<b>5</b>
a. Declaration	
b. Input/Output	
c. Manipulation	
<b>Total hours: (equivalent to contact period)</b>	<b>45</b>

Notes:

The time frame provides the opportunity to incorporate throughout the course elements particular to the programming tool used, which may vary among the course sections offered.

The evaluation strategy is to be determined by the instructor, which might decide on a different number of tests. The content of each test is also subject to the consideration of the instructor.

## 8. Grading System

Quantifiable (letters)  Not Quantifiable

## 9. Evaluation Strategies

	Quantity	Percent
<input checked="" type="checkbox"/> Exams	2 to 4	60 to 80
<input checked="" type="checkbox"/> Final Exam	1	20 to 30
<input checked="" type="checkbox"/> Short Quizzes	Variable	0 to 10
<input type="checkbox"/> Oral Reports		
<input type="checkbox"/> Monographies		
<input checked="" type="checkbox"/> Projects	Variable	0 to 10
Other, specify:		
<b>TOTAL:</b>		<b>100%</b>

## 10. Bibliography:

**Textbook:** (to be identified by the professor at the beginning of the semester)

Chapra, Steven C., “**Introduction to VBA for Excel**”, Second Edition, 2010, Prentice Hall.

or

Chapman, Stephen J., “**Essentials of MATLAB Programming**”, 2006, Thomson.

or

Deitel, H.M. & Deitel, P.J., “**C How to Program**”, Eighth Edition, 2015, Prentice Hall.

**Reference Books:** (to be identified by the professor at the beginning of the semester)

Albright, S. Christian, “**VBA for Modelers: Developing Decision Support Systems with Microsoft Office Excel**”, 2012, Thomson Learning.

Reed Jacobson, “**Excel 2002 Visual Basic for Applications Fundamentals**”, 2001, Microsoft Press.

or

Kuncicky, David C. “**MATLAB Programming.**”, 2004, Pearson Prentice Hall

Etter, D.M., Kuncicky, D.C., Moore, H. “**Introduction to MATLAB 7**”, 2005, Pearson/ Prentice Hall,

Etter, D.M., “**Introduction to MATLAB for Engineering and Scientists**”, 1996

Herniter, Marc E. “**Programming in MATLAB**”, 2001, Brooks/Cole

Biran, A., Breiner, M. “**MATLAB for Engineers**”, 1995, Addison-Wesley

Palm, W.J. “**MATLAB for Engineering Applications**”, 1999, McGraw-Hill

or

Bronson, G. J. **A First Book of ANSI C**, Fourth Edition, 2006, Course Technology Press.

Bronson, G.J. **Algorithm Development and Program Design Using C**, First Edition, 1996, International Thomson Publishing Company

**11. According to Law 51**, students will identify themselves with the Institution and the instructor of the course for purposes of accommodations. For more information please call the Student with Disabilities Office, Dean of Students Office, at (787)265-3862 or (787)832-4040 extensions 3250 or 3258.

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